Use Case Descriptions

# Create Item

Create specific Items and put them in the system

# View Item

View any Item in the system

# Complete Item

Mark the item as completed

# Edit Item

Modify the content of any item in this system

Definitions

# Item

Defines a Work order, or Project

# Work Order

Can be standard, or walk in

# Standard WO-Emailed WO

SchoolDude or Magic, appointment must be made with client

# Walk in WO

Client brings computer into office to be worked on

# Project

Consists of To-dos to complete a set goal

# Item specificity

Walk In WOs are created by Walk In clients on the kiosk, or by technicians;

Emailed Work Orders are created by Standard WO emails or technicians;

Projects/To-Dos, Housing Staff WOs created by technicians